# YANG GAO GAME PRODUCER

+1(509)-339-5126 gaoyangproduction@gmail.com Portfolio: www.gaoyangproduction.com

## **EXPERIENCE (GAMES)**

# **DISSONANCE** 2021 - 2022 (3D THIRD PERSON ADVENTURE GAME) PRODUCER / SUPPORT WRITER / ANIMATOR / RIGGER / QA

- Project manager of 11, updating and completing milestones
- Setting up and maintaining Jira board and task distribution with the team encouraging self-creating and assigning tasks
- Planning sprint deliverables and milestones with priorities
- Conducting stand-up meeting and updating the team on news from supervisors and timelines, task reviews with engineers & artists
- Presenting and pitching the game to supervisors & industry
   veterans creating and cutting video footages to show the best work
- Problem solving, resolved team conflict within the project, communicating with individuals and listening to their point of view
- Outsourcing contact for user researcher, audio, SFX and publishing help, communicating with them, and gathering information
- QA testing for bugs and game contents, as well as providing feedback for designers, artists, and engineers
- Helping with the team shortcomings of animation and rigging

# **DISMEMBER** 2021 (3D THIRD PERSON COMBAT ACTION GAME) PRODUCER / ANIMATION ENGINEER / QA

- Communication with the team & individuals
- Navigate through unfortunate circumstances with the team,
- Responsibilities:
  - Game direction reinforcement, animation BP in unreal, transferring animations and rigs from animator to the engine, game presenting, playtesting.

#### **EDUCATION**

 MASTER OF ENTERTAINMENT ARTS AND ENGINEERING, UNIVERSITY OF UTAH

2020 - 2022

B.A IN PHILOSOPHY, WASHINGTON STATE UNIVERSITY
 2013 - 2018

Minor, Psychology Minor, Fine Art

### **SKILLS**

- Project management
- Agile development
- Communication
- Game Presentation
- QA Testing
- Rigging
- Animation
- Empathy
- Philosophical thinking

# **TOOLS**

- Maya
- Unreal engine
- Jira
- Confluence
- Trello
- Microsoft office suite
- Google Suite
- Adobe photoshop
- Adobe premiere pro

## **LANGUAGES**

- Chinese (native)
- English (proficient)